



Sentence Encoder Assembly for Ad-hoc Video Search

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Ad-hoc Video Search

How to retrieve unlabeled videos for ad-hoc textual queries?



Using **cross-modal representation learning**

- Sentence representation
- Video representation
- Common space



What We Focus This Year

How to fully utilize multiple text encoders?

Previously some works combine multiple sentence encoders together as the sentence embedding

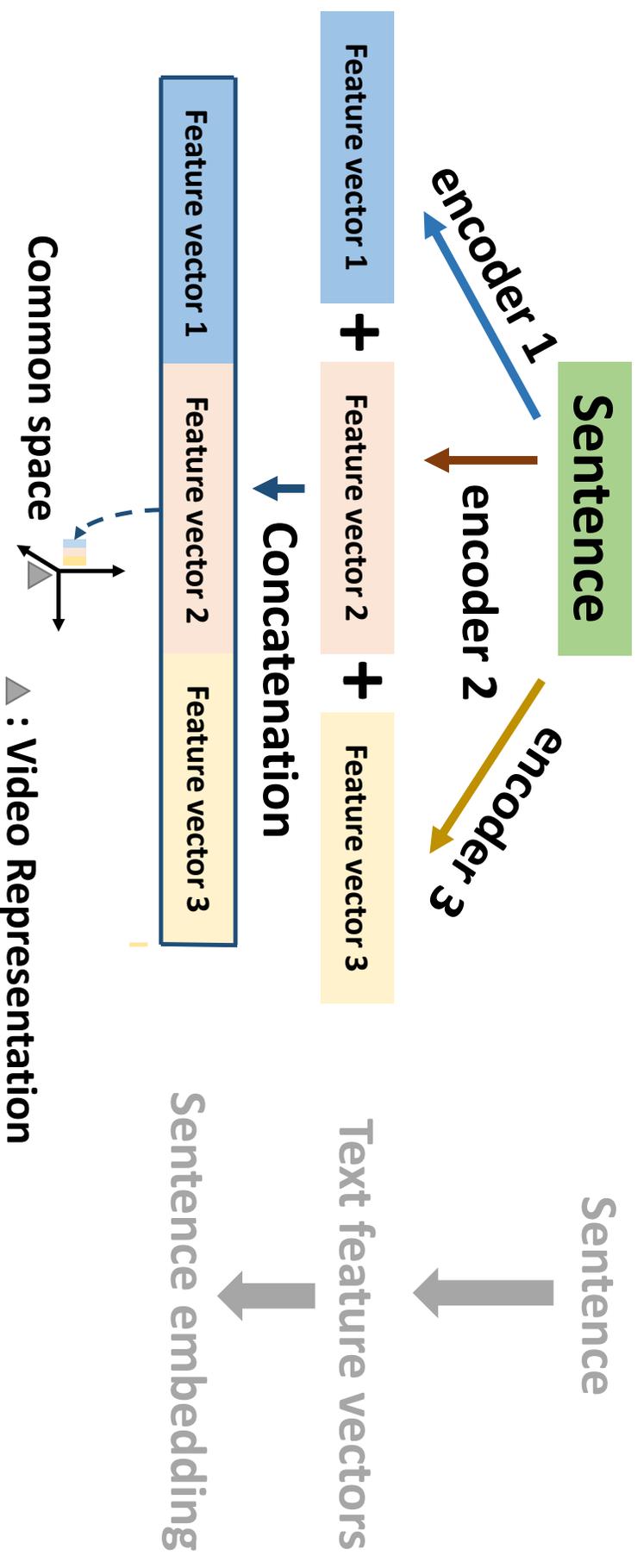
Works	Sentence encoders used
W2VV++ [Li et al., ACMMM'19] (AVS 2018 winner)	Bag-of-word, word2vec, GRU
Dual Encoding [Dong et al., CVPR'19]	Bag-of-word, bi-GRU, 1d-CNN
.....

Li et al., W2VV++: Fully deep learning for ad-hoc video search, ACMMM 2019
Dong et al., Dual Encoding for Zero-Example Video Retrieval, CVPR 2019



What We Focus This Year

But they just concatenate text feature vectors

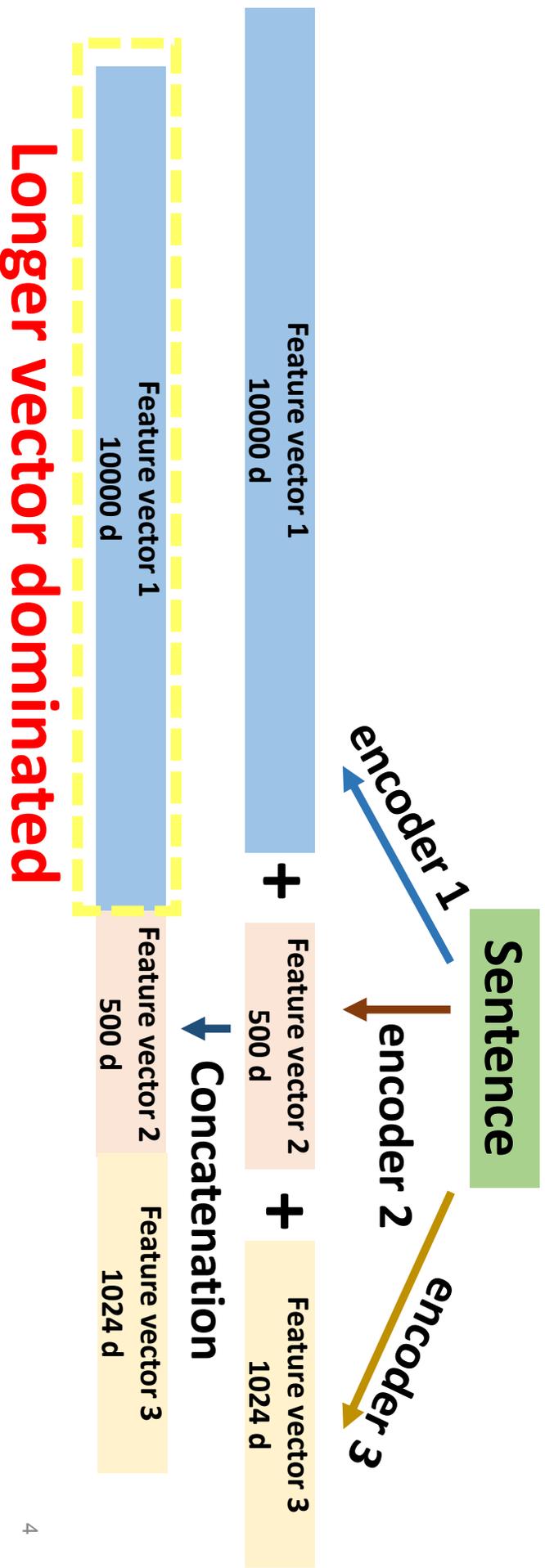




What We Focus This Year

Their **disadvantages**? **Longer vector is dominant**

- The combined feature can be dominated by a specific encoder



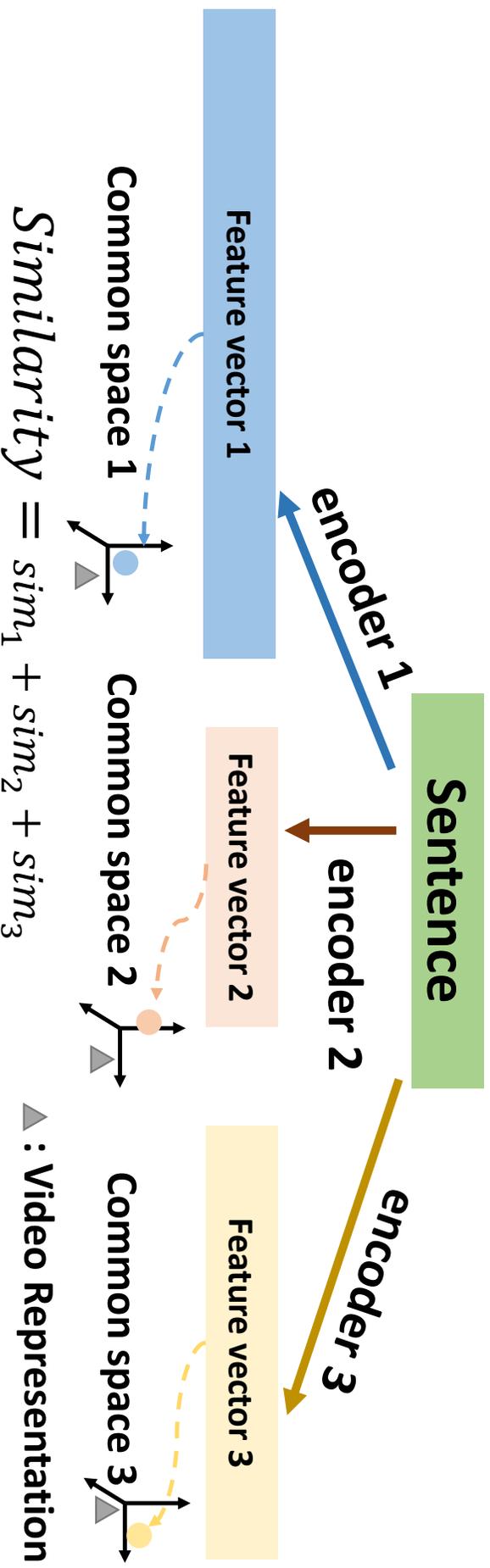
How We Do

Sentence Encoder Assembly (SEA)

A new and general architecture

① Multi-space Learning

Long vector dominated problem is solved



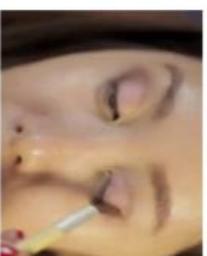
How We Do

Loss for multi space learning

We use the marginal ranking loss[1] to select the hard negative examples during training

- Selection based on the **combined similarity (a)**
- Selections based on **individual similarities (b-d)**

A female giving a nail art tutorial



(a)



(b)



(c)



(d)

More diverse hard negatives should be used

Combined

BoW

w2v

GRU

[1] Faghri et al., VSE++: Improving visual-semantic embeddings with hard negatives, BMVC 2018

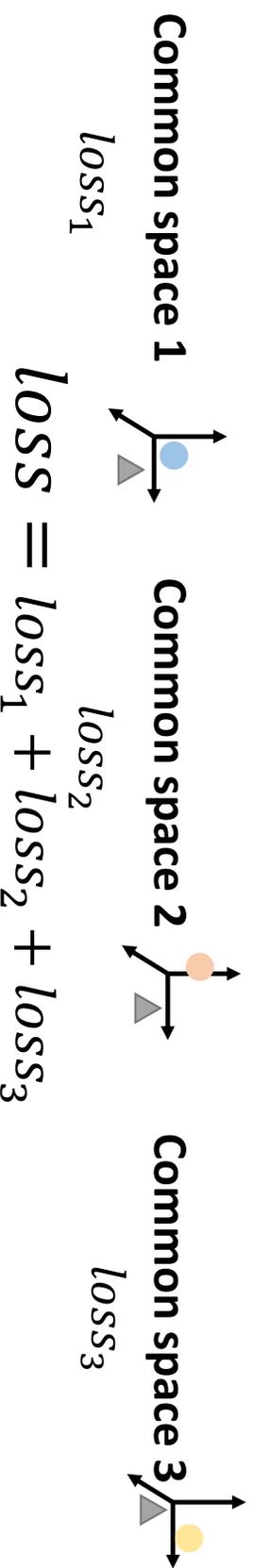


How We Do

Sentence Encoder Assembly (SEA)

② Multi-loss Learning

- Learning k common spaces for k encoders
- **Combined loss** $loss = \sum_{i=1}^k loss_i(\text{sentence, video})$
- 30% extra hard negatives can be provided





Is SEA Effective?

Retrospective experiments on TV16-19 in [1] can prove:

Sentence encoders	Model	TV16	TV17	TV18	TV19	SUM
bow,w2v	W2VV++	0.144	0.218	0.111	0.143	0.616
	SEA	0.157	0.234	0.128	0.166	0.685
bow,w2v,gru	W2VV++	0.162	0.223	0.101	0.139	0.625
	SEA	0.150	0.234	0.122	0.166	0.672
bow,w2v,bigru	W2VV++	0.161	0.217	0.104	0.135	0.617
	SEA	0.164	0.228	0.125	0.167	0.684
bow, w2v,bert	W2VV++	0.151	0.225	0.102	0.128	0.606
	SEA	0.153	0.228	0.121	0.148	0.650
bow,w2v,gru,bert	W2VV++	0.143	0.193	0.093	0.101	0.530
	SEA	0.160	0.231	0.121	0.154	0.666
bow,w2v,bigru,bert	W2VV++	0.158	0.206	0.090	0.105	0.559
	SEA	0.159	0.229	0.117	0.155	0.660

- Darker color indicates higher infAP
- SEA models surpass almost all the corresponding W2VV++ models

Yes, it is

* W2VV++ uses a single common space

[1] Li et al., SEA: Sentence encoder assembly for video retrieval by textual queries, T-MM 2021.



Choice of Sentence Encoder

We consider 5 sentence encoders

1. Bag-of-word (BoW)
2. word2vec ($w2v$)
3. NetVlad
4. bi-GRU *
5. BERT *

Different combinations are designed

1. SEA (BoW, NetVlad)
2. SEA (BoW, $w2v$)
3. SEA (BoW, $w2v$, bi-GRU)
4. SEA (BoW, $w2v$, bi-GRU, BERT)

↑
complexity

* Indicates **Sequence model**



Datasets and Visual Features

Datasets	Usage
msrvtt10k	training
tgif	training
TV2016 VTT training set	validation
the Google's Conceptual Captions (GCC)	pre-training

Image caption dataset pre-training is not suitable for models with C3D feature

Video Features	Dim.
ResNext-101 (frame-level)	2,048
ResNet-152 (frame-level)	2,048
C3D (video-level)	2,048



Combined Video Features	Dim.
ResNext-101 + ResNet-152	4,096
ResNext-101 + ResNet-152 + C3D	6,144

We use combined video features for better performance



Submissions

(fully automatic track)

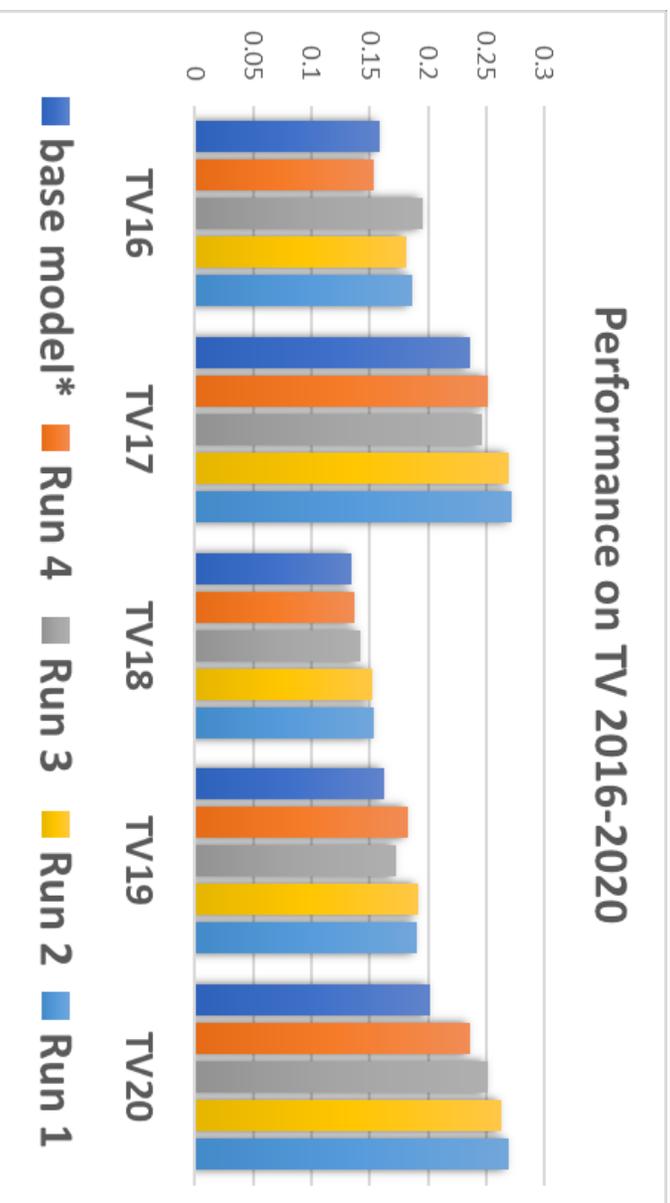
We submitted the following 4 runs:

SEA model with different setups and their combinations

Run id	Description
Run 4	SEA (BoW, w2v), ResNeXt-ResNet-C3D
Run 3	SEA (BoW, NetVlad), ResNeXt-ResNet, and pre-trained on GCC
Run 2	Late average fusion of three SEA models
Run 1 (primary run)	Late average fusion of four SEA models



Performance on TV2016-2020 AVS Task



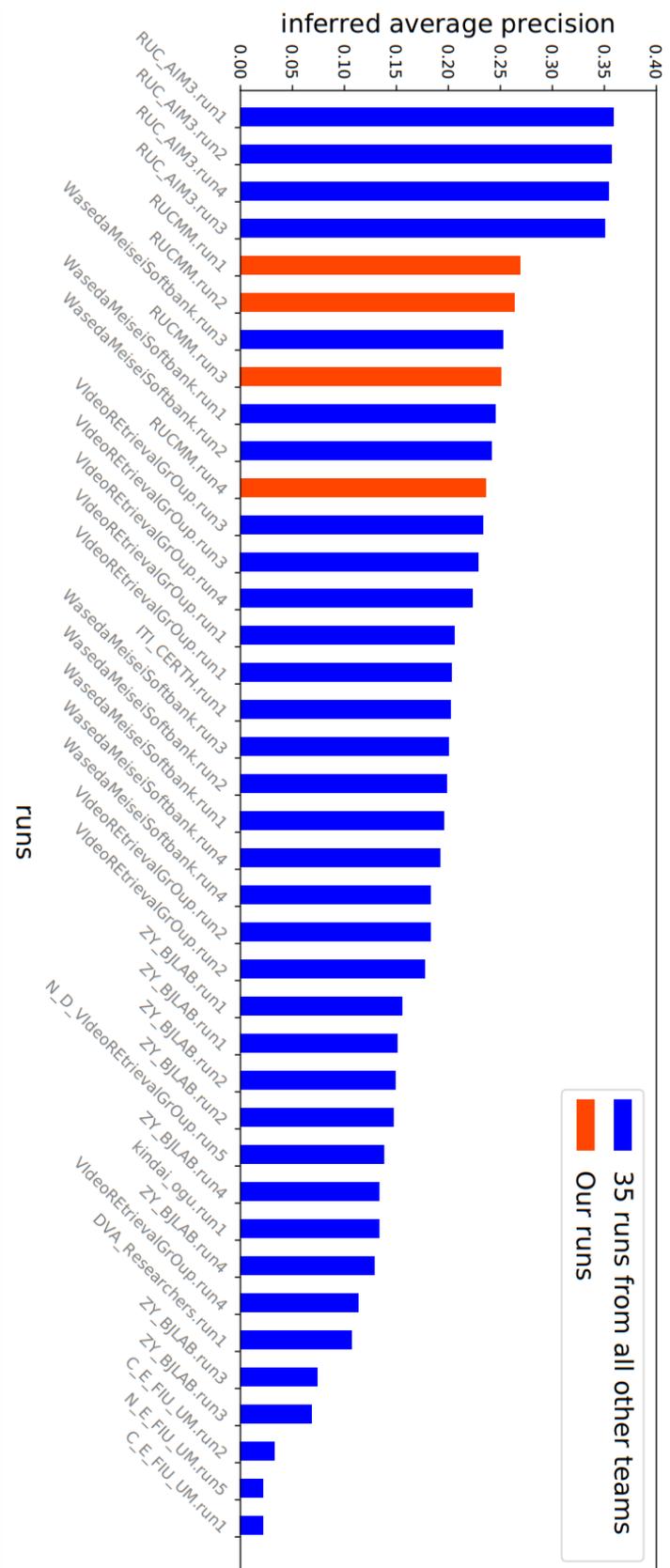
- Appending extra C3D feature helps (Run 4)
- Pre-training strategy helps (Run 3)
- Model ensemble helps (Run 2, Run 1)

* **base model:** SEA(Bow, NetVlad), no C3D feature included, no pre-training



All fully automatic AVS submissions

Our submissions ranked the 2nd





Results of individual topics

More **blue** is better

More **red** is worse

Can be divided into 3 types:

- Easy topics: all **blue**
- Not easy topics: not all **blue**
- Hard topics: all **red**

topic id	runs1	runs2	runs3	runs4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.038
645	0.166	0.168	0.153	0.154
646	0.155	0.158	0.132	0.136
647	0.436	0.436	0.400	0.398
648	0.099	0.092	0.105	0.078
649	0.469	0.500	0.546	0.477
650	0.079	0.083	0.057	0.103
651	0.072	0.080	0.001	0.213
652	0.130	0.132	0.123	0.125
653	0.231	0.286	0.045	0.313
654	0.341	0.337	0.320	0.302
655	0.053	0.047	0.013	0.087
656	0.629	0.627	0.618	0.559
657	0.084	0.077	0.068	0.031
658	0.055	0.050	0.080	0.046
659	0.342	0.355	0.323	0.371
660	0.476	0.477	0.512	0.455

Case Study

Easy query

- All models perform well

656 a long haired man

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.038
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660	0.476	0.477	0.512	0.455



shot04236_8_43



shot06870_67_23



shot06638_91_23



shot02033_106_212



shot06870_69_57



shot06638_37_11



shot06638_24_11



shot06638_64_11



shot01802_55_12



shot06638_10_103

Case Study

Easy query

- All models perform well

642 a person paddling kayak in the water

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.058
645	0.166	0.168	0.153	0.154
646	0.155	0.158	0.132	0.136
647	0.436	0.436	0.400	0.398
648	0.099	0.092	0.105	0.078
649	0.469	0.500	0.546	0.477
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659	0.342	0.355	0.323	0.371
660	0.476	0.477	0.512	0.455



Case Study

No Easy query

- Not all models perform well

644 sailboats in the water

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.038
645	0.166	0.168	0.153	0.154
646	0.155	0.158	0.132	0.155
647	0.436	0.436	0.400	0.398
648	0.099	0.092	0.105	0.078
649	0.469	0.500	0.546	0.477
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660	0.476	0.477	0.512	0.455



Run3 works well

Case Study

No Easy query

- Not all models perform well

644 sailboats in the water

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.038
645	0.166	0.168	0.153	0.151
646	0.155	0.158	0.132	0.136
647	0.436	0.436	0.400	0.398
648	0.099	0.092	0.105	0.078
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660	0.476	0.477	0.512	0.455



Run4 not works well, only shows water and boat



Case Study

No Easy query

- Not all models perform well

644 sailboats in the water

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.000	0.000
644	0.662	0.446	0.795	0.038
645	0.166	0.168	0.199	0.194
646	0.155	0.158	0.132	0.136
647	0.436	0.436	0.400	0.398
648	0.099	0.092	0.105	0.078
649	0.469	0.500	0.546	0.477
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Datasets	Usage	
msrvtt10k + tgif	training	7 captions have 'sailboat'
GCC	pre-training	853 captions have 'sailboat'

Pre-training makes the difference

Case Study

Hard query

- All models perform bad

657 a woman with short hair indoors

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.038
645	0.166	0.168	0.153	0.154
646	0.155	0.158	0.132	0.136
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The length of hair is not well modeled

Case Study

Hard query

- All models perform bad

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.038
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Persons **not** in the water in some videos

Case Study

Hard query

- All models perform bad

658 two or more people under a tree

topic id	run1	run2	run3	run4
641	0.281	0.279	0.232	0.231
642	0.522	0.541	0.454	0.516
643	0.092	0.097	0.053	0.088
644	0.662	0.446	0.795	0.038
645	0.166	0.168	0.153	0.154
646	0.155	0.158	0.132	0.136
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653	0.231	0.286	0.045	0.313
654	0.341	0.337	0.320	0.302
655	0.053	0.047	0.013	0.087
656	0.629	0.627	0.618	0.559
657	0.004	0.001	0.000	0.031
658	0.055	0.050	0.080	0.046
659	0.342	0.355	0.323	0.371
660	0.476	0.477	0.512	0.455



- Often **only one person or without people**
- Some **in** the tree instead of **under** the tree²⁶

Case Study

Hard query

- All models perform bad

643 people dancing or singing while wearing costumes outdoors

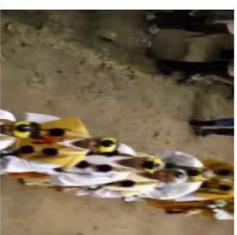
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644	0.002	0.000	0.000	0.038
645	0.166	0.168	0.153	0.154
646	0.155	0.158	0.132	0.136
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648	0.099	0.092	0.105	0.078
649	0.469	0.500	0.546	0.477
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660	0.476	0.477	0.512	0.455



shot07269_7_14



shot00164_34_23



shot00202_7_36



shot05029_366_0



shot03357_9_0



shot04888_79_0



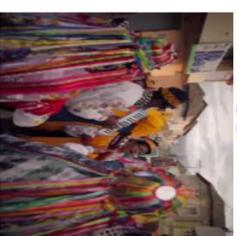
shot00943_125_0



shot03967_79_87



shot07224_61_14



shot05029_364_12

people standing or walking



Conclusions

To boost AVS performance

- Multi-space multi-loss Learning
- Appending extra C3D feature
- Pre-training on image caption dataset
- Late average fusion

Understanding **fine-grained** queries is still hard

- Attributes: number of persons, length of women's hair, etc.
- Actions: dancing, singing
- Positions: in the water, under a tree



Reproducibility & Reference

Code & Resources: <https://github.com/li-xirong/sea> (in preparation)

Papers:

- SEA: Sentence encoder assembly for video retrieval by textual queries. *IEEE Trans. Multimedia 2021*.
<https://arxiv.org/abs/2011.12091>
- Renmin University of China at TRECVID 2020: Sentence Encoder Assembly for Ad-hoc Video Search, *TRECVID 2020 Workshop*

Contact: xirong@ruc.edu.cn

Thanks!